



Internship Opportunity

Second Life Developer

Work in the office of FLCC's Learning Environments and become a Second Life Developer.

Second Life is a 3-D virtual world entirely created by its Residents. Utilizing a proprietary scripting language and 3d modeling concepts, the residents are constantly recreating this virtual world. For more information on Second Life check out ... <http://secondlife.com/whatis/>

Skills needed:

- Programming
- Web development
- Design

This position reports to Larry Dugan, Coordinator of Learning Environments, FLCC.

This is a non paid internship available for spring 08 semester.

For more information about:

- This opportunity contact: Larry Dugan at dugansl@flcc.edu or 585-394-3500 x7303
- The CS internship program in general: Barb Brenner @ brennebj@flcc.edu or 585-394-3500 x7329

Second Life Developer – CS Internship
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or 394-3500 x7303
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